

Magill Primary School Soccer

Summary of EZPSSA Game Information & Rules

Detailed Association Rules on website under Documents tab and "Association Rules" heading

Coaches Responsibility to ensure Players, Parents and Spectators adhere to strict

Code of Conduct :

Parents: Focus on effort and performance, encourage your child to do their best and have fun

Participate for own enjoyment and benefit, give your best at all times

Act within the rules and spirit of the game, promote fair play

Show respect and courtesy to all involved, respect decision of officials

Display appropriate and responsible behaviour, act with integrity and objectivity

Ensure your actions contribute to a safe environment and are harassment free

Place the safety and welfare of the athletes above all else

ZERO TOLERANCE FOR ABUSIVE, THREATENING OR BULLYING BEHAVIOUR

Ground Supervisors have the ability to ask any person to leave immediately,

in cases of reportable bad behaviour officials will notify the School involved and

multiple breaches will result in the team being withdrawn from the competition

Notify Coach in Advance if you are Unavailable for any Game (*preferably not on game day!*)

In most cases matches **will be officiated by a paid referee** adopting current FIFA rules including:

Yellow Cards - Unsporting behaviour, dissent by word or action, persistent infringement of the laws, failure to respect required distance when play is restarted

Red Cards - Serious foul play, violent conduct, denying opposition team a goal by deliberately handling the ball, using offensive, insulting or abusive language or gestures, receiving a second caution in the match, removed from game and instant 1 week suspension

Match Ball: Regulation Size 4 Ball

Long Yellow Socks and Shin Guards are Compulsory, (No Long Socks or Shin Guards - **NO PLAY**)

Shirts supplied by the school, Soccer Boots and Mouthguards are highly recommended

Throw Ins - correct procedure (otherwise penalised by referee)

Interchange - At stoppage in play, The Coach will notify Referee, Players are **ONLY** to enter the field once the subbed out player is **OFF** the ground

Game Time: Age 8's, 9's & 10's: Two 15 minute Halfs with a 5 minute break at Half Time

Game Time: Age 11's & 12's: Two 20 minute Halfs with a 5 minute break at Half Time

Team Numbers: Age 8's, 9's & 10's: 9 Players per side, may negotiate up to 11 players

Team Numbers: Girls 12yrs: 10 Players per side, minimum 7 on field

Team Numbers: Age 11's & 12's: 11 Players per side, minimum 7 on field

Forfeits - A team that has not taken up a playing position on the field by 10 minutes after the scheduled start will forfeit the game and be deemed to have lost 2-0.

Dogs - Are Not allowed on most grounds, where they are allowed they must be on a leash, under the control of an adult person, kept 1 metre from the playing ground and muzzled

Glasses - Players must have Safety Lenses or Sports Glasses only (*no regular glass spectacles*)

Set Up - Parents are to help with setting up net and equipment for **first game - 8.30am**

Pack Away - Parents are to help with packing nets and gear if scheduled for **last game - 11:50am**

Off Side Rules Apply - any queries see the team coach

Clash of Team Colours - team listed second to wear alternate Strip or Bibs to differentiate

Game Time: It is encouraged all players on the match card should have equal playing time